

SirenMastery by Albo1125

Table of Default Controls

All controls are configurable in the INI files, located in Plugins\SirenMastery\Config.

Modifier keys are supported as well.

If a key/button for a feature is None, you can change the key/button in the appropriate INI file to enable that feature for the keyboard/controller.

Function	Key	Controller Button
Toggle Siren	Q	DPadDown
Toggle Secondary Siren	T	DPadUp
Toggle Siren Sound	G	DPadRight
Next Siren	J	None
Previous Siren	LShiftKey J	None
Blip Siren	K	RightShoulder
Toggle Horn (press only)	U	None
Tap Horn (hold)	I (letter)	LeftThumb
Force Specific Siren	1, 2, 3, 4, 5, 6, 7, 8, 9, 0 (to match the siren number)	None
Dual Siren	Force Specific Siren and LShiftKey.	None
Manual Siren	O (letter)	None
Toggle UI	L	None